

# PROPAN PAINT REMOVER PPR-730

No. TD : P-266  
Revision : 01  
Effective Date : 14/08/2015

**PROPAN PAINT REMOVER PPR-730** is a non caustic paint remover, which quickly and effectively removes old paint, varnish, enamel, and lacquer from any surface.

## PRODUCT SPECIFICATION

Type : One component solvent based  
Appearance : Clear - Hazy  
Solid content by volume : N/A  
Specific gravity : 1.16 ± 0.04 g/cc  
Packaging : 1 lt. in steel can, or 5 lt. in steel gallon

## APPLICATION

Application condition : 25 - 35°C 60 - 80% RH  
Application method : Dip, Brush  
Thinning ratio : No thinning required  
Storage and handling : Store in good ventilation room temperature  
Shelf life : Two years if store in cool and dry condition in original sealed can  
Theoretical coverage : 12 m<sup>2</sup>/lt ca : 100 gr/m<sup>2</sup>

## APPLICATION INFORMATION

- ⇒ Mixed well before and during use
- ⇒ **APPLY PROPAN PAINT REMOVER PPR-730** by Dip or Brush.
- ⇒ Allow surface to soften thoroughly before attempting to remove the film
- ⇒ Test after 1 minutes for one component and oxidative paint
- ⇒ Test after 10 minutes for enamel, two components paint and acid catalyst paint, if not completely soft, retest at 10 minutes interval.
- ⇒ Remove paint with a scraper as soon as softening is completed.
- ⇒ Wash down with a pad wet with water or thinner and allow to thoroughly dry before sanding.
- ⇒ Thorough cleaning of the surface is essential before coating.

## SAFETY PRECAUTION

Avoid contact with the skin and eyes. Wear suitable protective coating, such as overalls, goggles, dust mask, and gloves. Use barrier cream.

Provide adequate ventilation during application. Do not breathe vapor or spray.

### FIRST AID:

- ⇒ Eyes : In the case of accidental splashes, flush eyes with water immediately and obtain medical advice
- ⇒ Skin : Wash skin thoroughly with soap and water or approved industrial cleaner. Do not use solvent or thinners
- ⇒ Inhalation : Remove patient to fresh air area, loosen collar, and keep patient rested